

**CLACKAMAS COUNTY GIRLS SOFTBALL ASSOCIATION**  
**12, 14, 16 & 18 'U' LEAGUE RULES**  
**ADOPTED APRIL 1, 2007**

CCGSA is an ASA recognized Association serving the Clackamas County region. The following league rules have been prepared to assist the many area associations when participating in CCGSA sanctioned events. ASA rules will apply unless modified herein.

**PLAYER ELIGIBILITY** - Each team shall be registered with the league through Virtual Tournament Director (VTD) and a team roster **MUST** be on file prior to April 15<sup>th</sup> of each year in order to participate in league games. League fees **MUST** also be paid by the same date to ensure the teams eligibility to participate.

**FOR "B" AND "C" LEVEL GAME PLAYING REGULATIONS** - Use ASA 12, 14, 16 & 18 "U" rules, except for the following: All games will consist of 7 innings. The first six innings will have a 5-run limit with only the 7th inning open. No new inning will start after the 1 hour and 40 minute time limit. A new inning begins at the time of the last out. In the event of rain or darkness, 4 innings will constitute a complete game. In the event that a team is ahead by 10 or more runs after the 5<sup>th</sup> inning (4-1/2 if the home team is ahead) the game will end.

1. The home team will furnish a new ASA Approved 12 inch synthetic leather or genuine leather softball. The Visiting team will furnish a good used ball.
2. Each team is allowed a maximum of 9 defensive players on the field. Any team having less then 8 players at the start of a game is considered a forfeit.
3. Each team will bat their entire roster. Each player must play a minimum of two full defensive innings (6 outs). This can be waived due to illness, injury, or team discipline. It is important that coaches make substitutions early, in case the game is called early due to weather or darkness.
4. Any batter hit by a pitch thrown by a pitcher (even if it bounces) must take first base, if in the umpire's judgment she made a genuine effort to get out of the way of the ball.
5. Catcher must wear NOCSAE certified mask, helmet with ear covers, throat protector, and shin guards while catching in games. She must also wear at least a face mask and helmet while warming up with, or practicing with a pitcher.
6. Home team is responsible for the official scorebook. The visiting team should also provide a scorekeeper.

7. If a player is unable to continue play and finish the game because of an injury, she may not return to bat or play defense unless a written release from a physician is provided.

**COACH, PARENT AND PLAYER CONDUCT:** No drinking of alcohol or use of tobacco products or illegal drugs will be allowed in the playing area. Un-sportsman like conduct will not be tolerated. Each coach is responsible for the conduct of the coaching staff, players and fans.

**PROTESTS AND PENALTIES:** For a protest based on interpretation of the rules, the protesting coach must, at the time the play occurs, and prior to the next pitch, notify the head umpire, the opposing coach, and the official scorekeeper that the game is being played under protest. The coach must then submit the protest, in writing (an email to the CCGSA President is acceptable), to the CCGSA Executive Board within 48 hours of the completion of the game along with \$25. The Board must meet and decide the issue within 7 days of the filing. If protesting coach prevails, the \$25 is to be refunded.

**MAKE-UP/RAIN-OUT SCHEDULING POLICY:** The home team coach of the game is responsible for scheduling a make-up game. Games must be made up during the regular season or a forfeit will result. If the home team coach does not make an “honest effort” at scheduling a make- up game, his/her team will forfeit the game. If the home team coach makes an honest effort to make up a game but the coach of the visiting team refuses to make it up. The visiting team will forfeit the game. For this rule, we define “honest effort” as contacting the coach of the visiting team and offering him/her at least two alternative dates for making up the game. Home team coaches are also responsible for scheduling the umpires for make-up games. NOTE: It is recommended that the game be made up as soon as possible.

**CASUAL PROFANITY RULE:** The Casual Profanity Rule pertains to expletives and verbal un-sportsmanlike language not directed at an umpire or opposing players or coaches. This is most likely uttered by a player out of frustration. This type of behavior is penalized by an out being charged against the offending team as follows:

1. If the offending team is at bat, the next batter will be declared out.
2. If the act is committed by the batter, who was not out on the play, she will be called out.
3. If the act is committed by the defensive team, the first person to bat in the next inning will be declared out.

The outs will be treated as a delayed dead ball situation. A game may be ended by a casual profanity out. Profanity directed at others, especially umpires will result in ejection and/or game forfeiture.

**BLOOD RULE:** A player, coach or umpire who is bleeding or has blood on his/her uniform shall be prohibited from further participation in the game until appropriate treatment is administered. If medical care or treatment is administered in a reasonable length of time, the individual will not have to leave the game. The length of time that is

considered reasonable is left to the umpire's judgment. Uniform rule violations will not be enforced if a uniform change is required. The umpire shall:

1. Stop the game and allow treatment if the injured player would affect the outcome of the game.
2. Immediately call a coach, trainer or authorized person to the injured player.
3. Apply the rules of the game regarding substitutions, short-handed player and re-entry, if necessary.